

**Amendments to the Claims:**

This listing of claims will replace all prior versions, and listings, of claims in the application:

**Listing of Claims:**

1. (Currently Amended) A personal computer keyboard for use as an input device for a host personal computer, said personal computer being able to execute one or more gaming applications software programs, comprising:

- a removable part comprising a set of specific keys each of which interacts through non-electrical means to a corresponding contact ~~and held by a foundation~~, said removable part being associated with a specific gaming applications software program to be executed on said host using said set of specific keys, ~~optionally~~ said removable part comprising an integrated circuit (IC) a ~~device for data connection and a data storage device~~ containing an individual code Identification Data (ID) associated with said specific gaming applications software program;
- a fixed part, into which said removable part is installed, said fixed part comprising:
  - I) a set of contacts, each of which corresponding to the zero or more contacts of said removable part, for receiving input data;
  - II) a data recognition reader device for reading said individual code ID-associated with said specific gaming applications software program from said IC~~data storage device~~;
  - III) ~~a first data connection means from said reader to said data connection device; and~~
  - IV) ~~a second data connection means to said host personal computer, for transferring said ID from said reader, and data input from said set, to said host personal computer, so as to allow said host personal computer to execute said specific~~

gaming applications software program upon placing said removable part into said fixed part.

2. (Canceled).
3. (Previously Amended) A personal computer keyboard according to claim 1, wherein said removable part is a single rigid unit or a plurality of rigid units that can be folded.
4. (Currently Amended) A personal computer keyboard according to claim 1, wherein said individual code ID is embedded into said identification mechanism by electronic means and/or by electro-optic means and/or by electro-mechanical means and/or magnetic means.
5. (Previously Amended) A personal computer keyboard according to claim 1, wherein the keys layout is compatible with a standard 101-keys keyboard, and wherein each key interacts with a contact on the fixed part in a one-to-one correspondence.
6. (Currently Amended) A system for use as an input mechanism for a host personal computer, comprising:
  - a personal computer keyboard for use as an input device for a host personal computer, said personal computer being able to execute one or more gaming applications software programs, comprising:
    - a removable part comprising a set of specific keys each of which interacts with ~~through non-electrical means to~~ a corresponding contact ~~and held by a~~ foundation, said removable part being associated with a specific gaming applications software program to be executed on said host personal computer using said set of specific keys, said removable part comprising an integrated circuit (IC) ~~a device for data connection and a data storage device containing an~~ identification ~~d~~ata ID associated with said specific gaming applications software program;

- a fixed part, into which said removable part is installed, said fixed part comprising:
  - I) a set of contacts, each of which corresponding to ~~zero or more~~ contacts of said removable part, for receiving input data;
  - II) a data recognition reader device for reading said identification data ID associated with said specific gaming applications software program from said IC data storage device;
  - III) ~~a first data connection means from said reader to said data connection device; and~~
  - IV) ~~a second data connection means to said host personal computer, for transferring said ID from said reader, and data input from said set, to said host personal computer, so as to allow said host personal computer to execute said specific gaming applications software program upon placing said removable part into said fixed part; and.~~
- a software component for reading said identification data ID associated with said specific gaming applications software program and additionally executing one or more program(s) and/or one or more application(s) and/or one or more predefined operation(s), said software component residing on said host personal computer and executed by said host personal computer, said program(s), said application(s) and said operation(s) being associated with said identification data ID.

7. (Previously Amended) A system according to claim 6, wherein said predefined operations are directed to setup said host personal computer.

8. (Currently Amended) A method for connecting a personal computer keyboard to a host personal computer, comprising:

(a) providing a personal computer keyboard for use as an input device for the host personal computer, said personal computer being able to execute one or more gaming applications software program, comprising:

- a removable part comprising a set of specific keys each of which interacts through non-electrical means to a corresponding contact and held by a foundation, said removable part being associated with a specific gaming applications software program to be executed on said host personal computer using said set of specific keys, said removable part comprising a device for ~~data connection and a storing an individual code data storage device containing an Identification Data (ID)~~ associated with said specific gaming applications software program;
- a fixed part, into which said removable part is installed, said fixed part comprising:
  - I) a set of contacts, each of which corresponding to ~~zero or more~~ contacts of said removable part, for receiving input data;
  - II) a data recognition reader device for reading said individual code ID associated with said specific gaming applications software program from said ~~data storage device~~;
  - III) ~~a first data connection means from said reader to said data connection device; and~~
  - IV) ~~a second data connection means to said host personal computer, for transferring said ID from said reader, and data input from said set, to said host personal computer, IC~~ so as to allow said host personal computer to execute said specific gaming applications software program upon placing said removable part into said fixed part;

- (b) providing a software component for reading said individual code ID-associated with said specific gaming applications software program and additionally executing one or more program(s) and/or one or more application(s) and/or one or more predefined operation(s), said software component residing on said host personal computer and executed by said host personal computer, said program(s), said application(s) and said operation(s) associated with said ID;
- (c) connecting between said removable part and said fixed part by contact upon placing said removable part on said fixed part;
- (d) reading said individual code ID-by said data recognition reader-device;
- (e) conveying said individual code ID-from said personal computer keyboard to said host personal computer via said connection; and
- (f) executing additionally on said host personal computer one or more program(s) and/or one or more application(s) and/or one or more predefined operation(s), said program(s), said application(s) and said operation(s) being associated with said individual codeID.

Claims 9-11 (Previously Canceled).